

Amendments to the Specification

Please amend the paragraph that begins on **page 1, line 31** as follows:

- A scene description is structured hierarchically and can be represented as a graph, wherein leaf-nodes of the graph form the separate objects and the other nodes ~~describes~~ describe the processing, e.g., positioning, scaling, effect. The appearance and behavior of the separate objects can be controlled using parameters within the scene description nodes. --

Please delete the paragraph that begins on **page 2, line 17**

Please amend the paragraph that begins on **page 6, line 15** as follows:

- According to one embodiment of the invention, the old Sound2D mode is extended or a new Sound2D depth node is defined. The Sound2Ddepth mode could be similar to the Sound2D node but with an additional depth field.—

Please amend the paragraph that begins on **page 7, line 17** as follows:

- With the Sound2Ddepth node it is possible to spatialize a sound also in the back, at the side or above the listener, ~~supposing the~~ if an audio presentation system has the capability to present ~~it such features~~. --

Please amend the paragraph that begins on **page 8, line 6** as follows:

- Example: The node's coordinate system context is (x_i, y_i) . DimensionMapping is (1, 0, 0, 0, 0, 1). This leads to $n_{cs} = (x_i, 0, y_i)$, ~~what~~ which enables the movement of an object in the y-dimension to be mapped to the audio movement in depth field --